

Bennerley Fields Creative Curriculum Progression

Phase	Art	Design Technology	Music	Creative Skills
Stage 1	Explore colour, texture, collage, clay and printing.	Explore materials, structures, construction and food experiences.	Singing, listening, percussion and rhythm exploration.	Explore • Respond • Choose • Create
Stage 2 Early Engagement	Sensory exploration of media, sculpture, colour and mark making.	Explore structures, food preparation and materials through sensory experiences.	Explore instruments, sounds, pulse and songs through sensory engagement.	Explore • Experience • Engage
Stage 2 Engagement	Artist-inspired work, observational drawing, printing and sculpture.	Build, construct, prepare food, use mechanisms and simple evaluation.	Perform rhythms, play instruments, maintain pulse and respond to music.	Create • Construct • Perform
Stage 2 Progression	Develop drawing, painting, sculpture and evaluation skills.	Design products, evaluate outcomes, cooking and nutrition.	Compose, perform and select instruments purposefully.	Design • Evaluate • Improve
Stage 3	Artist studies, graffiti, clay work, cultural art and observational drawing.	Product design, mechanisms, structures and healthy food preparation.	Composition, notation, melody, pitch and performance.	Refine • Analyse • Develop
Stage 4 Pre-Entry	Sensory drawing, sketching, nature art and cultural art.	Woodcraft, den building, cooking, practical projects.	World music, composing and performing.	Apply • Participate • Review

Phase	Art	Design Technology	Music	Creative Skills
Stage 4 Entry	Design-led artwork, logos, cultural studies and evaluation.	Product design, packaging, enterprise projects and advanced making skills.	Performance, cultural music and creative interpretation.	Design • Justify • Evaluate

Art Progression Pathway

Stage	Progression
Stage 1	Explore colour, texture, collage and printing.
Stage 2 Early Engagement	Sensory exploration of sculpture, colour and media.
Stage 2 Engagement	Observational art, artist studies, drawing and printing.
Stage 2 Progression	Artist studies, sculpture, colour theory and technical drawing.
Stage 3	Significant artists, graffiti, cultural art, clay, still life and mixed media.
Stage 4 Pre-Entry	Nature art, sketching and cultural exploration.
Stage 4 Entry	Independent artistic responses, design work and evaluation.

DT Progression Pathway

Stage	Progression
Stage 1	Explore materials, joining, construction and food experiences.
Stage 2 Early Engagement	Supported construction, simple mechanisms, tasting and food preparation.
Stage 2 Engagement	Model making, structures, enclosures and cooking.
Stage 2 Progression	Design purposeful products, evaluate and review outcomes.
Stage 3	Product design, structures, mechanisms and healthy food projects.
Stage 4 Pre-Entry	Forest school, carving, den building, cooking and practical craft.
Stage 4 Entry	Packaging, chocolate design, product development and enterprise skills.

Music Progression Pathway

Stage	Progression
Stage 1	Singing, percussion, listening and responding.
Stage 2 Early Engagement	Explore sounds, pulse, instruments and songs.
Stage 2 Engagement	Rhythm, ensemble work, different styles and tempos of music.

Stage	Progression
Stage 2 Progression	Composition, pulse, dynamics, melody and performance.
Stage 3	Notation, pitch, composition, world music and performance.
Stage 4 Pre-Entry	World music, performance and cultural studies.
Stage 4 Entry	Performance techniques, European music and musical interpretation.

Working as a Creative Learner

Pathway	Expected Creative Behaviours
Stage 1	Explore • Experience • Respond
Stage 2 Early Engagement	Explore • Engage • Investigate
Stage 2 Engagement	Create • Construct • Perform
Stage 2 Progression	Design • Improve • Evaluate
Stage 3	Refine • Analyse • Develop • Present
Stage 4 Pre-Entry	Apply • Participate • Review
Stage 4 Entry	Design • Justify • Evaluate • Showcase

Creative Curriculum Progression Overview

Phase	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Stage 1 Year 1	DT: Natural materials & 3D art Music: Harvest songs	Art: Christmas decorations Music: Christmas songs	DT: Story-based models	Art: Spring flowers	DT: Minibeast hotel	Art: Beach collage Music: Seaside sounds
Stage 1 Year 2	DT: Large-scale construction Music: Rhythm and rhyme	Art: Snowflakes and pattern	Art: Natural pattern work	DT: Buildings and structures	DT: Safari masks and jewellery Music: Instruments and sound	Art: Animal art Music: Seaside songs
Stage 1 Year 3	DT: Healthy cooking Music: Story rhythms	Art: Collage and 3D art Music: Christmas songs	Art: Colour exploration	DT: Building materials	DT: Vehicles Music: Travel songs	Art: Colour mixing

Stage 2 Early Engagement / Engagement / Progression

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Art: Family portraits Music: Songs that help us remember	DT: Musical instruments Music: Drumming ensemble	DT: Balloon cars	DT: Model making	DT: Honey and food exploration Art: Observational drawing	DT: Carnival headdresses Music: Carnival music
Year 2	Weather art	DT: Woodland treats	DT: London landmarks	Art: Face sculpture	DT: Animal enclosures Art: Animal art	Art: Beachcomber art
Year 3	DT: Spaceships Art: Rocket sculptures Music: Space sounds	Art: Superhero modelling Music: Action rhymes	DT: Taste testing Art: Mixed media	Art: Pressed flowers	DT: Boats Art: Pirate sketches Music: Sea shanties	Art: Coastal artwork
Year 4	Art: Dinosaur eggs	Art: Winter art Music: Vivaldi and winter music	DT: Robots Art: Digital art	DT: Bridges Music: Medieval music	DT: Farm vehicles Art: Arcimboldo fruit art	Art: African patterns Music: African drumming

Stage 3

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Art: Blue Planet observational drawing	DT: Egyptian pyramids Art: Egyptian artefacts	DT: Drawbridges Art: Bayeux tapestry	Art: Natural disaster sculpture	DT: Puppets Music composition	Farm to Fork food projects
Year 2	Food preparation	DT: Working models	Art: Food chain models	DT: Viking boats	Art: Water cycle painting	DT: Climbing equipment design
Year 3	Art: Music inspired art Music performance	DT: Traditional American food Art: Dreamcatchers	Art: Urban/Graffiti art	Roman art studies	DT: Bath bombs Art: Clay perfume bottles	Music: Steel bands

Stage 4 Pre-Entry

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	–	DT: Sketching designs Art: Winter art	DT: Design project Music: World music	–	–	DT: Soup making and wood carving

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 2	Music: Singing and percussion	Christmas sketching	DT: Design project Music: World music	–	DT: Den making & cooking	DT: Den making & cooking

Stage 4 Entry

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	–	DT: Design sketching	DT: Wood carving	DT: Wood carving	–	DT: Healthy Food on a Budget
Year 2	–	DT: Chocolate design	Music: expression	DT: Animal shelters	-	-

Creative Knowledge & Skills Journey

Term Focus	What pupils are developing
Autumn 1	Exploring materials, colour, rhythm and simple design
Autumn 2	Celebrations, performance, pattern and cultural creativity
Spring 1	Designing, constructing and experimenting

Term Focus	What pupils are developing
Spring 2	Developing technique and refining ideas
Summer 1	Creating purposeful products and artwork
Summer 2	Performing, evaluating and showcasing creativity